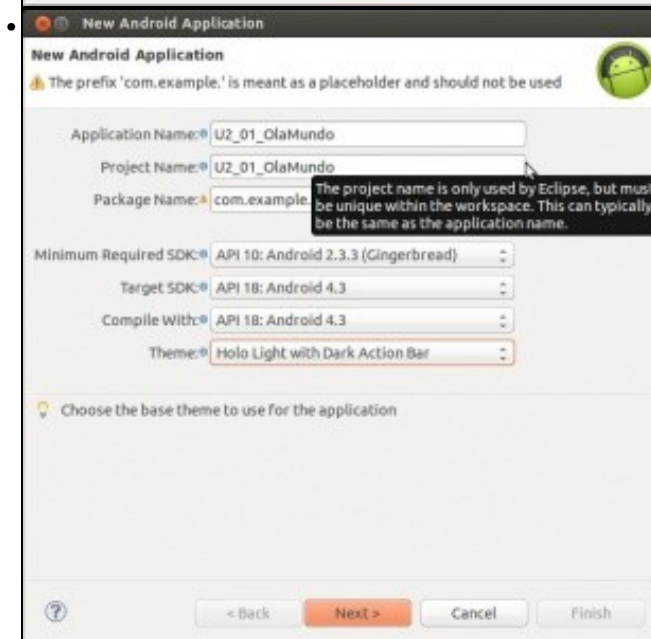
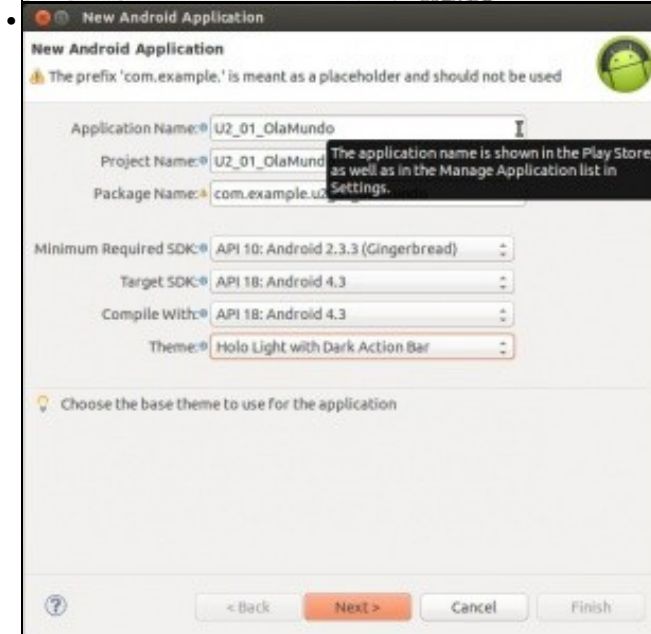
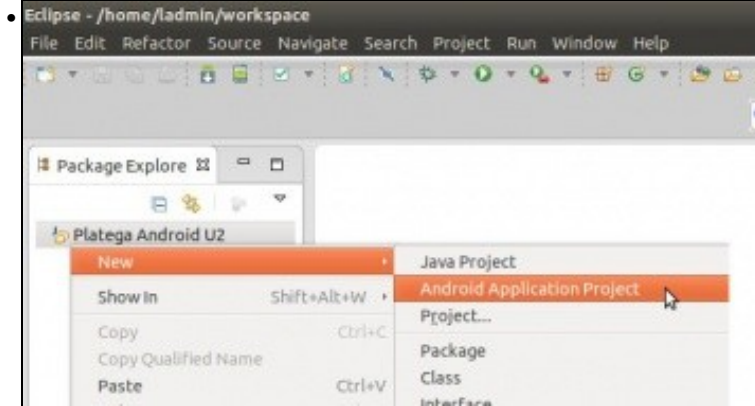


Ola Mundo

- Ola Mundo



New Android Application

The prefix 'com.example.' is meant as a placeholder and should not be used

Application Name: U2_01_OlaMundo

Project Name: U2_01_OlaMundo

Package Name: com.example.u2_01_olamundo

Minimum Required SDK: API

Target SDK: API

Compile With: API

Theme: Holo

The package name must be a unique identifier for your application. It is typically not shown to users, but it *must* stay the same for the lifetime of your application; it is how multiple versions of the same application are considered the "same app". This is typically the reverse domain name of your organization plus one or more application identifiers, and it must be a valid Java package name.

Choose the base theme to use for the application

< Back Next > Cancel Finish

New Android Application

The prefix 'com.example.' is meant as a placeholder and should not be used

Application Name: U2_01_OlaMundo

Project Name: U2_01_OlaMundo

Package Name: com.example.u2_01_olamundo

Minimum Required SDK: API 10: Android 2.3.3 (Gingerbread)

Target SDK: API

Compile With: API

Theme: Holo Light with Dark Action Bar

Choose the lowest version of Android that your application will support. Lower API levels target more devices, but means fewer features are available. By targeting API 8 and later, you reach approximately 95% of the market.

Choose the base theme to use for the application

< Back Next > Cancel Finish

New Android Application

The prefix 'com.example.' is meant as a placeholder and should not be used

Application Name: U2_01_OlaMundo

Project Name: U2_01_OlaMundo

Package Name: com.example.u2_01_olamundo

Minimum Required SDK: API 10: Android 2.3.3 (Gingerbread)

Target SDK: API 18: Android 4.3

Compile With: API 18

Theme: Holo Light

Choose the highest API level that the application is known to work with. This attribute informs the system that you have tested against the target version and the system should not enable any compatibility behaviors to maintain your app's forward-compatibility with the target version. The application is still able to run on older versions (down to minSdkVersion). Your application may look dated if you are not targeting the current version.

Choose the base theme to use for the application

< Back Next > Cancel Finish

New Android Application

The prefix 'com.example.' is meant as a placeholder and should not be used

Application Name: U2_01_OlaMundo

Project Name: U2_01_OlaMundo

Package Name: com.example.u2_01_olamundo

Minimum Required SDK: API 10: Android 2.3.3 (Gingerbread)

Target SDK: API 18: Android 4.3

Compile With: API 18: Android 4.3

Theme: Holo Light

Choose a target API to compile your code against, from your installed SDKs. This is typically the most recent version, or the first version that supports all the APIs you want to directly access without reflection.

Choose the base theme to use for the application

< Back Next > Cancel Finish

New Android Application

The prefix 'com.example.' is meant as a placeholder and should not be used

Application Name: U2_01_OlaMundo

Project Name: U2_01_OlaMundo

Package Name: com.example.u2_01_olamundo

Minimum Required SDK: API 10: Android 2.3.3 (Gingerbread)

Target SDK: API 18: Android 4.3

Compile With: API 18: Android 4.3

Theme: Holo Light with Dark Action Bar

Choose the base theme to use for the application

Choose the base theme to use for the application

< Back Next > Cancel Finish

New Android Application

Configure Project

☒ Create custom launcher icon

☒ Create activity

☐ Mark this project as a library

☐ Create Project in Workspace

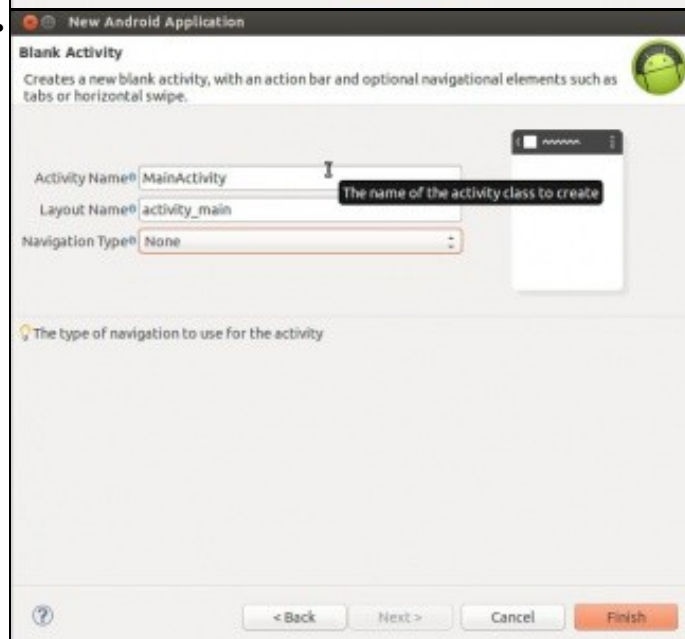
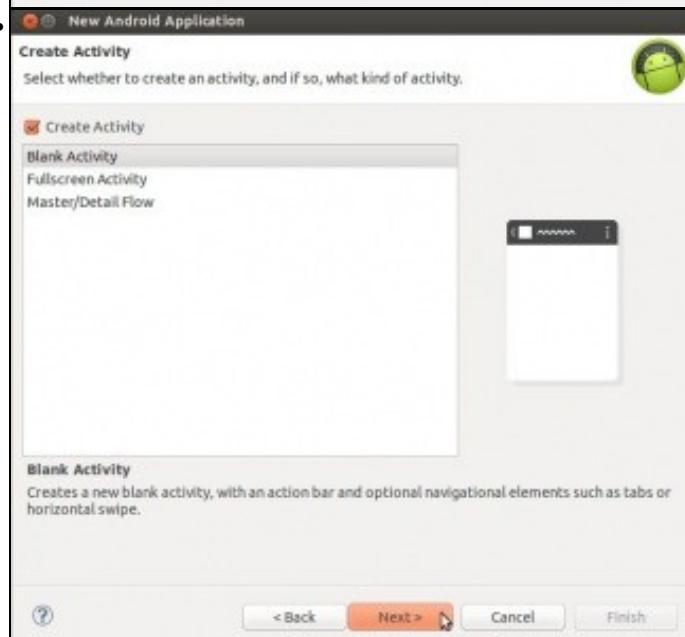
Location: n:\ProyectosEclipse\PlategaAndroid\Unidade2\U2_01_OlaMundo Browse...

Working sets

☒ Add project to working sets

Working sets: Platega Android U2 Select...

< Back Next > Cancel Finish



New Android Application

Blank Activity

Creates a new blank activity, with an action bar and optional navigational elements such as tabs or horizontal swipe.

Activity Name: MainActivity

Layout Name: activity_main

Navigation Type: None

The name of the layout to create for the activity

The type of navigation to use for the activity

< Back Next > Cancel Finish

New Android Application

Blank Activity

Creates a new blank activity, with an action bar and optional navigational elements such as tabs or horizontal swipe.

Activity Name: MainActivity

Layout Name: activity_main

Navigation Type: None

The type of navigation to use for the activity

The type of navigation to use for the activity

< Back Next > Cancel Finish

New Android Application

Blank Activity

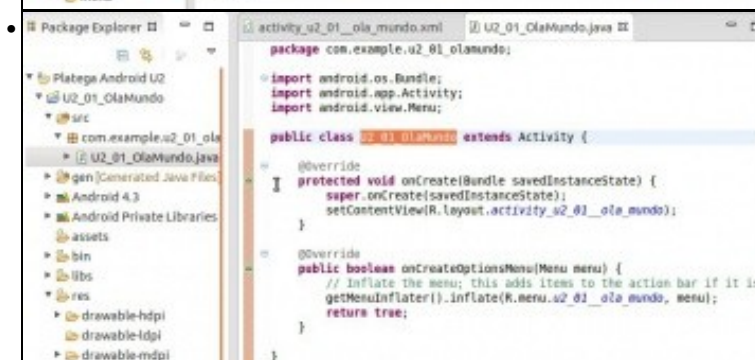
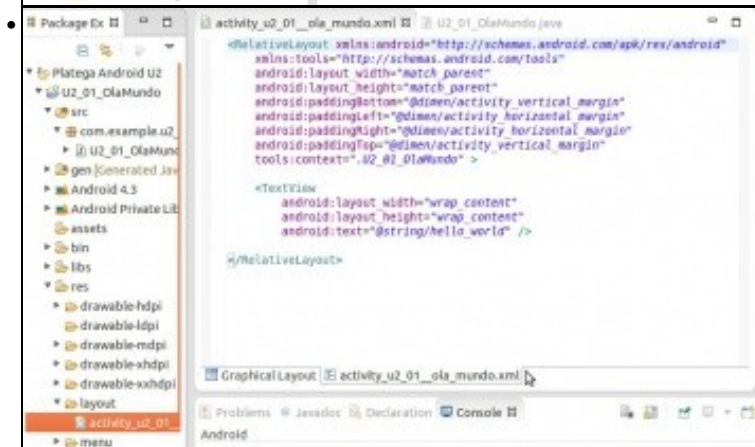
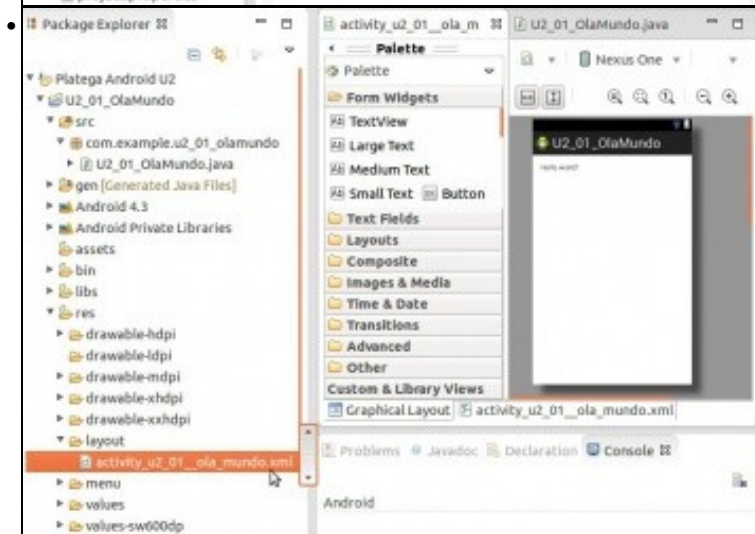
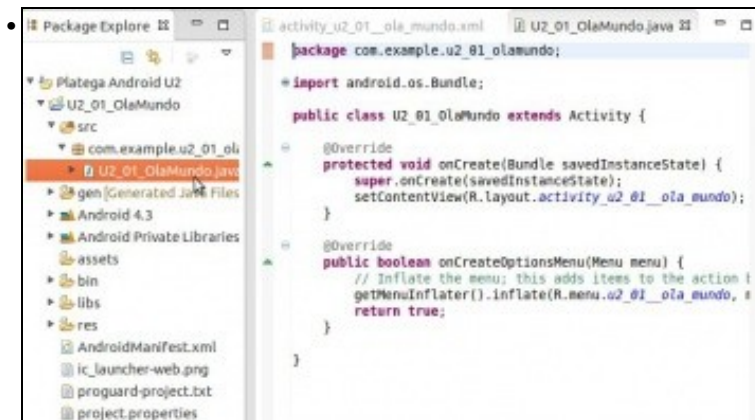
Creates a new blank activity, with an action bar and optional navigational elements such as tabs or horizontal swipe.

Activity Name: U2_01_OlaMundo

Layout Name: activity_u2_01_ola_mundo

Navigation Type: None

< Back Next > Cancel Finish

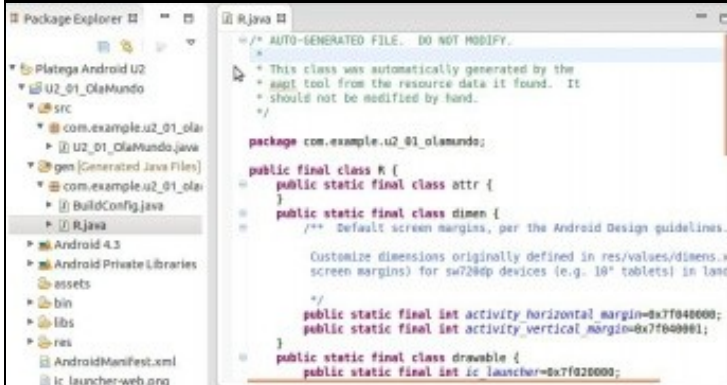


```

public class U2_01_OlaMundo extends Activity {

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_u2_01_ola_mundo);
    }
}

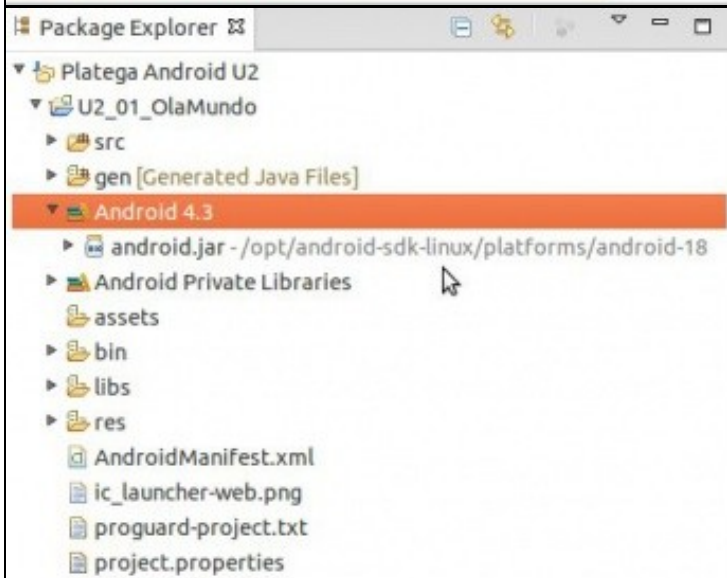
```



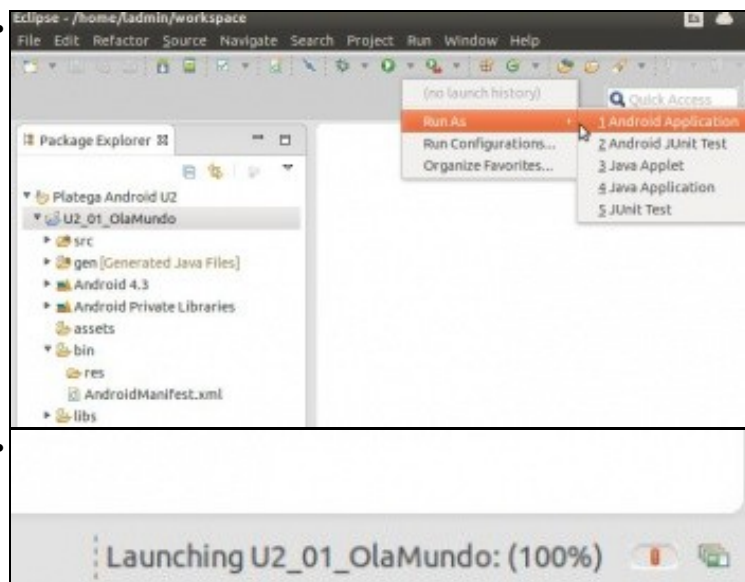
```

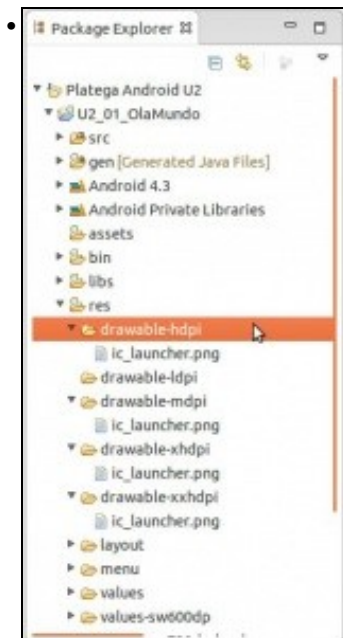
public static final class drawable {
    public static final int ic_launcher=0x7f020000;
}
public static final class id {
    public static final int action_settings=0x7f080000;
}
public static final class layout {
    public static final int activity_u2_01_ola_mundo=0x7f030000;
}
public static final class menu {
    public static final int u2_01_ola_mundo=0x7f070000;
}
public static final class string {
    public static final int action_settings=0x7f050001;
    public static final int app_name=0x7f050000;
    public static final int hello_world=0x7f050002;
}
public static final class style {
}

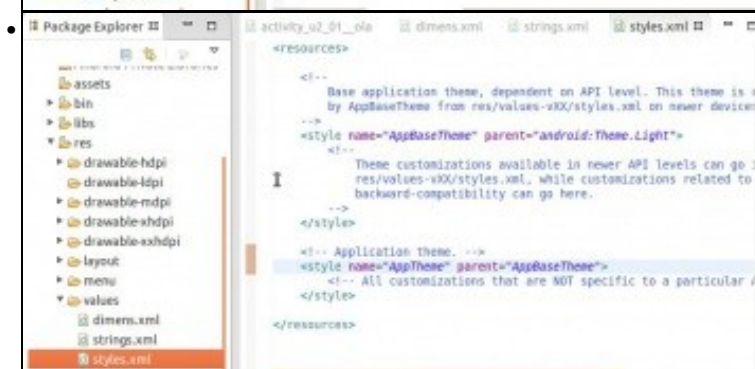
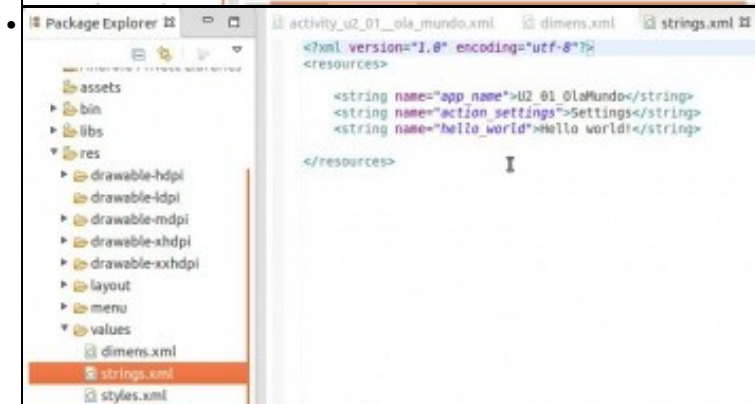
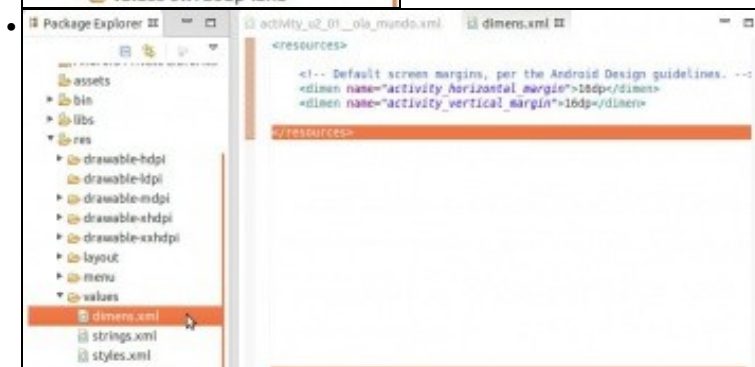
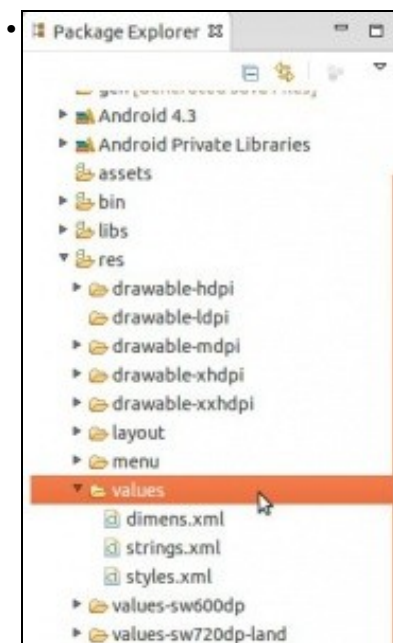
```

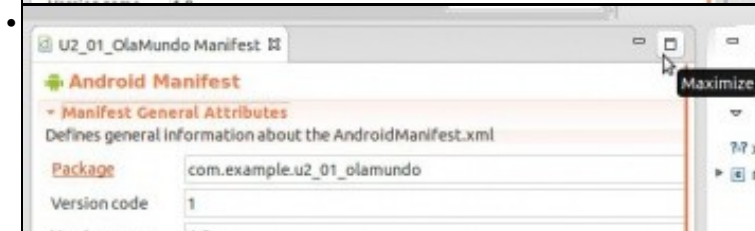
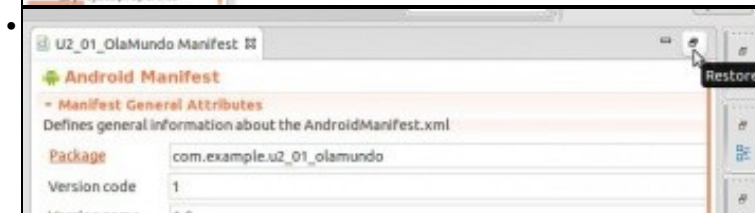
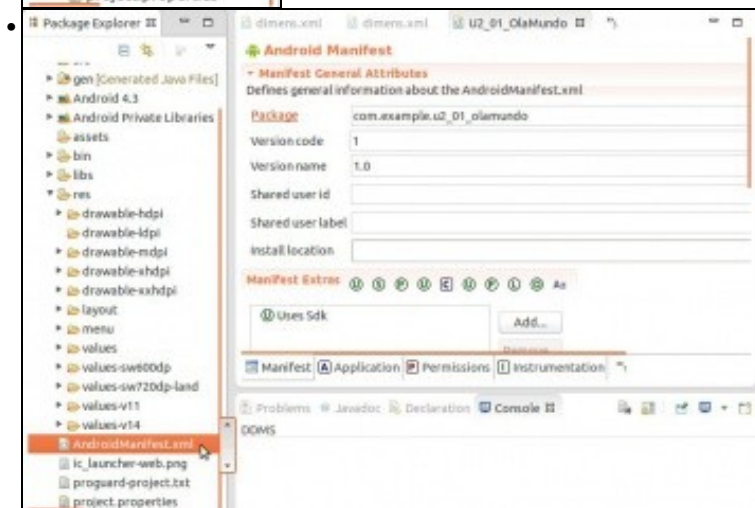












U2_01_OlaMundo-Manifest

Android Manifest

Manifest General Attributes
Defines general information about the AndroidManifest.xml

Package: com.example.u2_01_olamundo [Browse...]

Version code: 1

Version name: 1.0 [Browse...]

Shared user id: [Browse...]

Shared user label: [Browse...]

Install location: [v]

Manifest Extras: [Icons] [A-Z]

Uses Sdk [Add...]

Remove... Up Down

Attributes for Uses Sdk

The `uses-sdk` tag describes the SDK features that the containing package must be running on to operate correctly.

Min SDK version: 10 [Browse...]

Target SDK version: 18 [Browse...]

Max SDK version: [Browse...]

Manifest [Application] [Permissions] [Instrumentation] [AndroidManifest.xml]

U2_01_OlaMundo-Manifest

Android Manifest Application

Application Toggle

The `application` tag describes application-level components contained in the package, as well as general application attributes.

Define an `application` tag in the AndroidManifest.xml.

Application Attributes
Defines the attributes specific to the application.

Name	[Browse...]	Hardware accelerated	[v]
Theme	@style/AppTheme [Browse...]	Manage space activity	[Browse...]
Label	@string/app_name [Browse...]	Allow clear user data	[v]
Icon	@drawable/ic_launcher [Browse...]	Test only	[v]
Logo	[Browse...]	Backup agent	[Browse...]
Description	[Browse...]	Allow backup	true [v]
Permission	[v]	Kill after restore	[v]
Process	[Browse...]	Restore needs application	[v]
Task affinity	[Browse...]	Restore any version	[v]
Allow task reparenting	[v]	Never encrypt	[v]
Has code	[v]	Large heap	[v]

Manifest [Application] [Permissions] [Instrumentation] [AndroidManifest.xml]

U2_01_OlaMundo-Manifest

Android Manifest Permissions

Permissions [Icons] [A-Z]

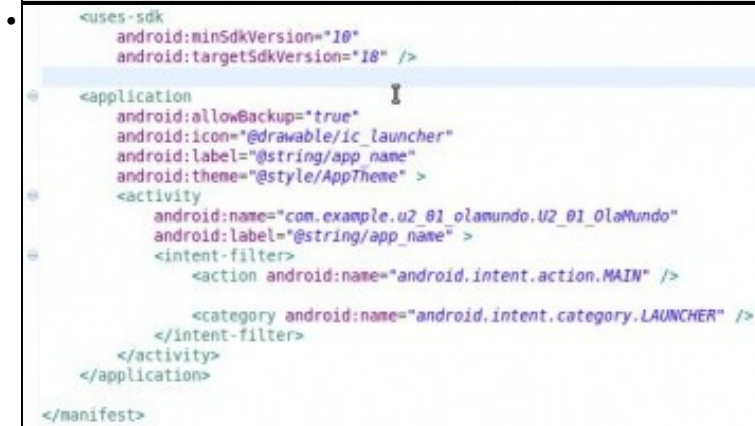
[Add...]

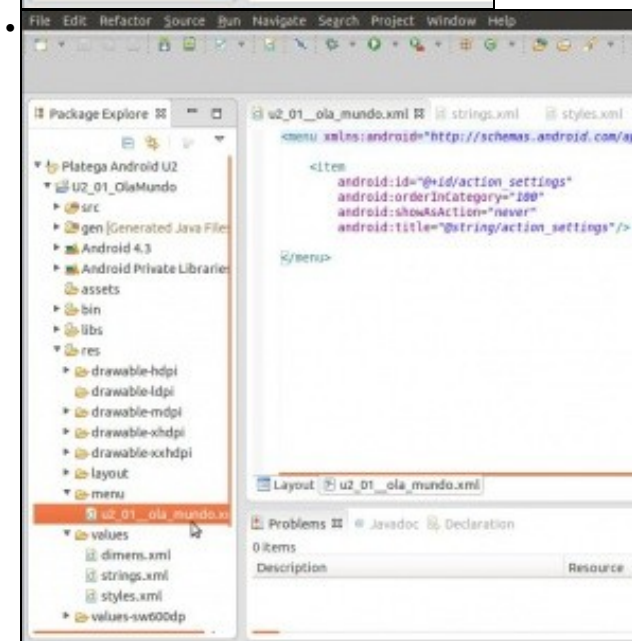
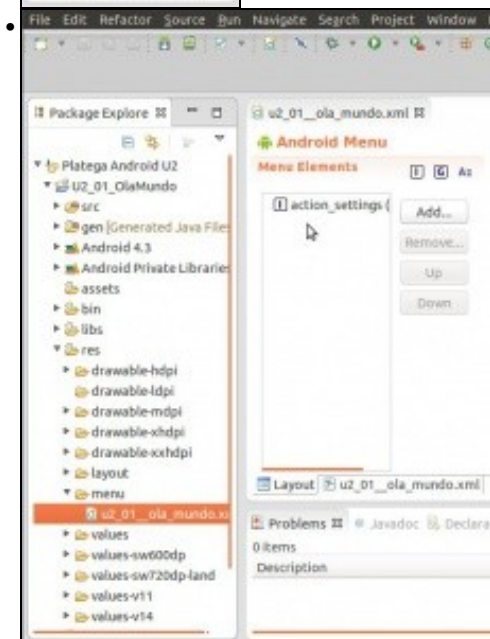
[Remove...]

[Up]

[Down]

Manifest [Application] [Permissions] [Instrumentation] [AndroidManifest.xml]





```

<menu xmlns:android="http://schemas.android.com/apk/res/and

    <item
        android:id="@+id/action_settings"
        android:orderInCategory="100"
        android:showAsAction="never"
        android:title="@string/action_settings"/>

</menu>

```

